

METAFONT, METAPOST and a Malayalam font

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Malayalam script

900+, *shape-shifting* characters

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- ~120 base characters encoded in Unicode
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- Requires complex-text shaping support

METAFONT, METAPOST

Why METAFONT

We are mostly programmers, save a designer.¹

What can we do if we can't draw but program typefaces?

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- Reusable shape components to create character shapes
- Parametric design: entire family (regular, bold, thin, slanted) from a **single** source
- Fine adjustments are easy thanks to programmability
- Distributed, version managed & collaborative development
- METAPOST → vector output (SVG)

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Components & shape library

Components

Reference font: RIT Rachana



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ରତ

Components

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ତୁ

ଧ

ଧ ତ ଏ ଶ ଶ କି

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ഒ ഒ കു ത ഓ ക്രൂ ഓ ലു തു
തു



ര റ റ ശ ശ ശ കു



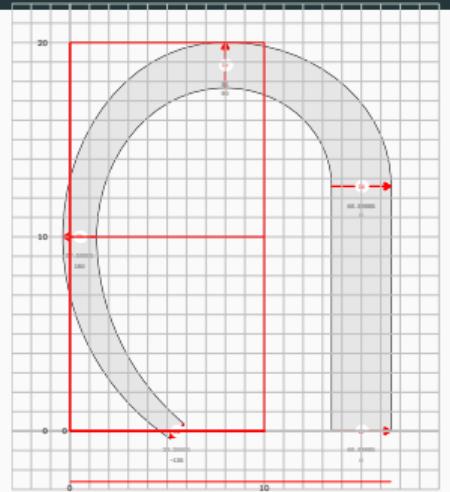
ത ത ത ത ത ത സ റ
തു തു

... and about a 100 more components.

Shape library

```
%library of shape components  
input ml-shape-lib;
```

```
beginfig(34);  
%a component  
coor_c_llobe (1) (0,0);  
pstroke_c_llobe (1);
```



Shape library

```
%library of shape components
```

```
input ml-shape-lib;
```

```
beginfig(34);
```

```
%a component
```

```
coor_c_llobe (1) (0,0);
```

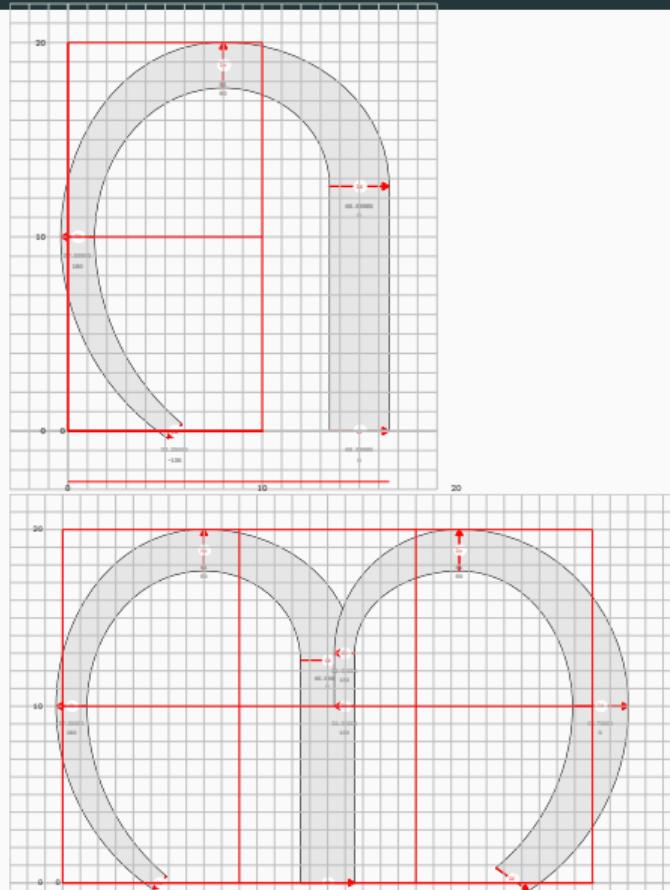
```
pstroke_c_llobe (1);
```

```
%another component
```

```
coor_c_rlobe (2) (x1f.r-.5wd2b,0);
```

```
pstroke_c_rlobe (2);
```

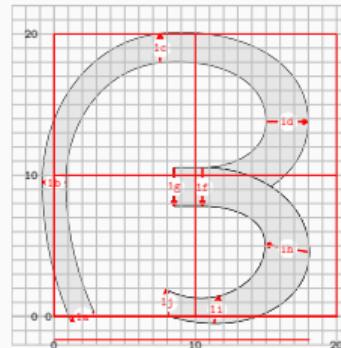
```
endfig;
```



Altering pre-defined shapes

Some character/component shapes need to be altered to be used in another character; such as moving a coordinate or changing width of penstroke at a coordinate.

```
beginfig(32);
% dx1b=-2u;
coor_g_da (1) (0,0);
pstroke_g_da (1);
endfig;
```

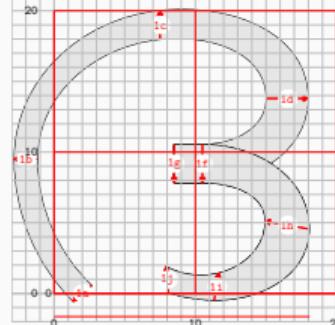
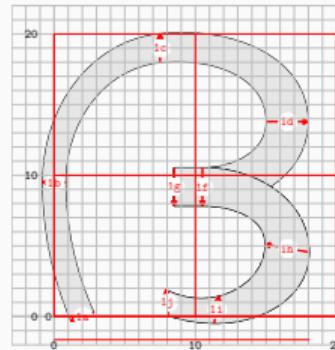


Altering pre-defined shapes

Some character/component shapes need to be altered to be used in another character; such as moving a coordinate or changing width of penstroke at a coordinate.

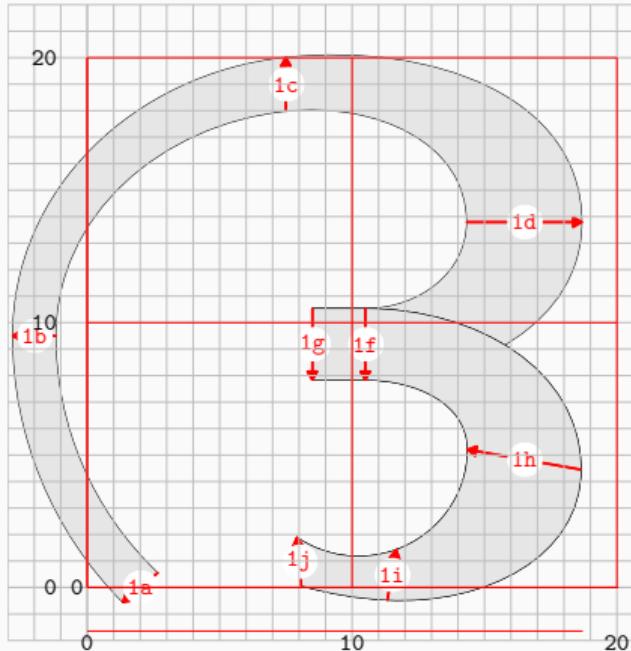
```
beginfig(32);
% dx1b=-2u;
coor_g_da (1) (0,0);
pstroke_g_da (1);
endfig;
```

```
beginfig(32);
dx1b=-2u;
coor_g_da (1) (0,0);
pstroke_g_da (1);
endfig;
```



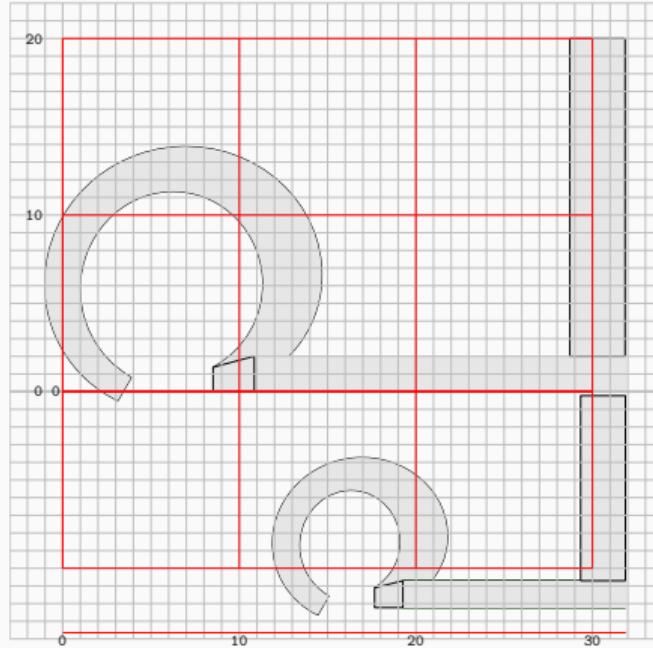
Change width and/or angle of penstroke.

```
beginfig(32);
dx1b=-2u; % change x-pos
coor_g_da (1) (0,0);
ang1a=a_sw; % change angle
wd1d=wd1h=w_ea+1t; % change width
pstroke_g_da (1);
endfig;
```

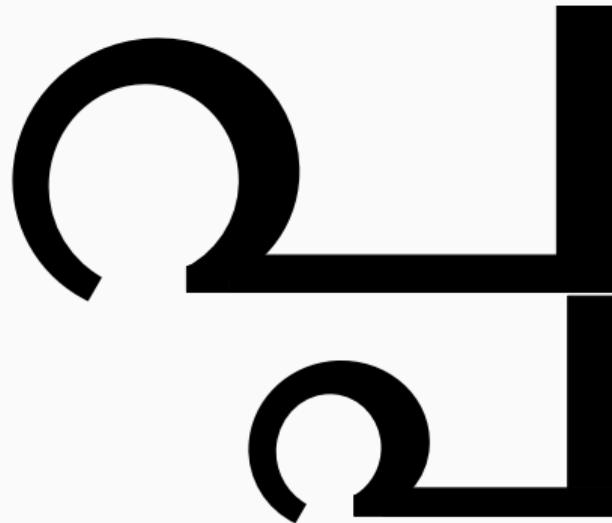
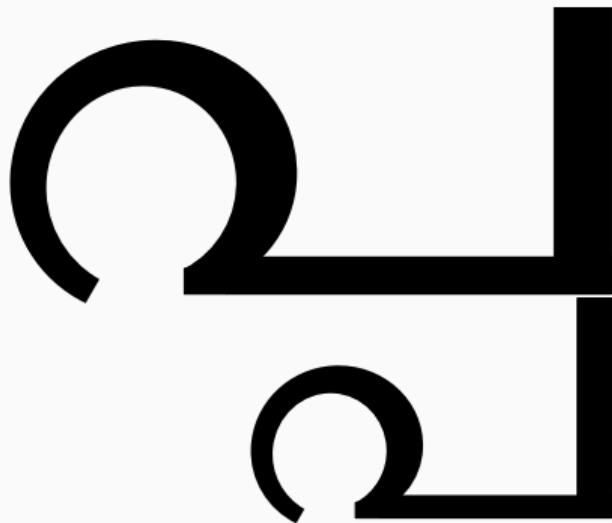


Stacked conjuncts.

```
beginfig(00);
% first char with a prefix
g1:=image(gl_pa(p));
vconj:=true; width_angle(wa_n);
% same char with different prefix
g2:=image(gl_pa(pp));
g3:=g2 xscaled .6 yscaled .6;
currentpicture:=g1;
addto currentpicture also g3
shifted (xpart (lrcorner g1)
-xpart(urcorner g3),
-(12u+5));
endfig;
```



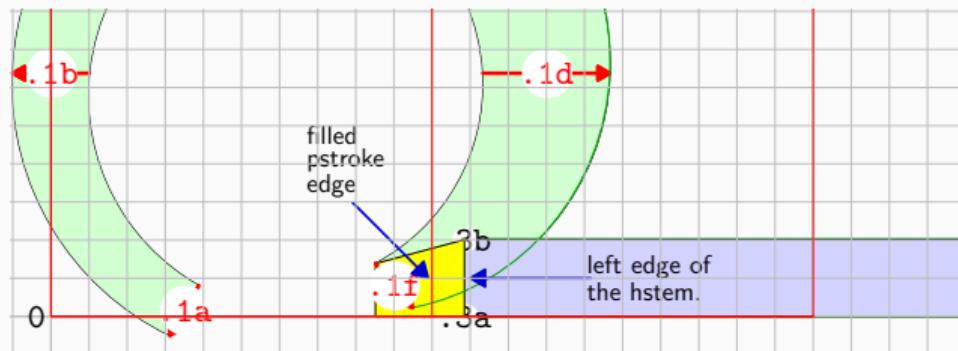
The vconj usage.



A bit of woodwork

When the left edge of a horizontal stem joins with the curved stroke of the character.

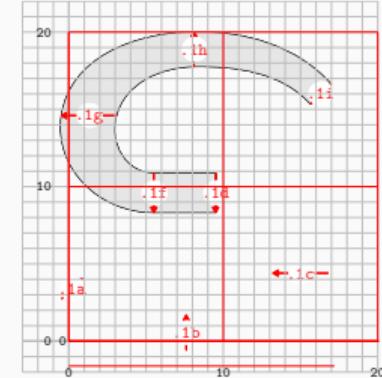
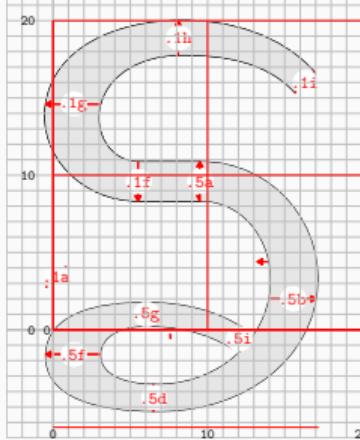
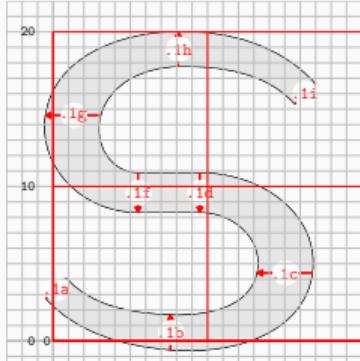
```
% definition:  
def pstroke_edge (expr ll,ul,ur,lr) =  
filldraw ll -- ul -- ur -- lr --  
cycle withcolor gcolor;  
enddef;  
  
% usage example:  
pstroke_edge (  
( x.prx.1f.l , y.prx.3a ),  
z.prx.1f.l ,  
z.prx.3b ,  
z.prx.3a  
);
```



Reuse parts of a glyph

```
%%% glyph def of t1 %%%
def gl_Ta =
coor_g_ta (t1.1) (0,0);
% set start of subpath
reset_cut; start:=xstt;
% strokes from 'start'
pstroke_g_ta (t1.1);
reset_xst;
enddef;
```

```
%%% glyph def of t1r1 %%%
def gl_TR =
% draw curve from 4th point
xstt:=3; gl_Ta;
% attach bottom component
ang_cor:=-5;
coor_c_prkar (t1.5) (x.t1.1f,3u);
start:=0;
wd.t1.5a=wd.t1.1f;
x.t1.5f:=x.t1.1g;
x.t1.5a:=x.t1.1d;
y.t1.5a:=y.t1.1d;
wd.t1.5f:=wd.t1.1g;
pstroke_c_prkar (t1.5);
reset_cut;
enddef;
```



Vowel signs

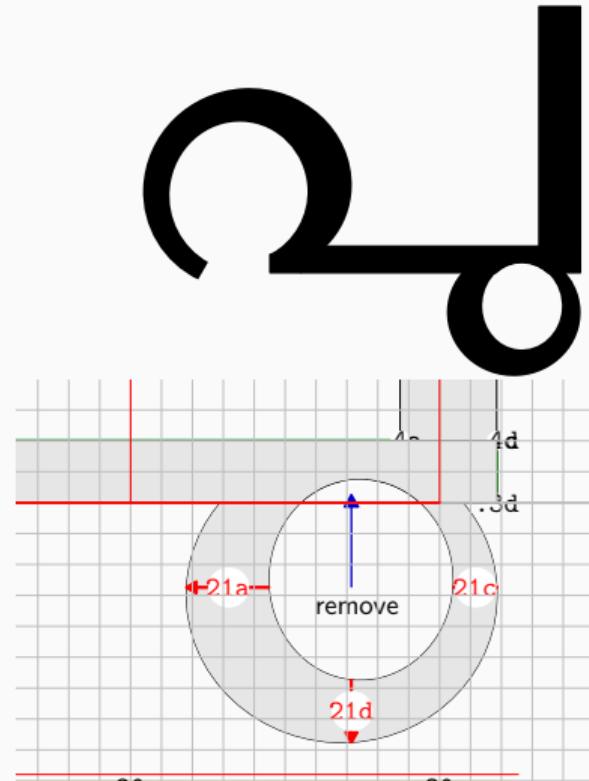
Vowel signs ୟ, ୟ, ୟ, ୟ conjoin with consonants to form conjuncts. The signs ୟ, ୟ (*u*, *ū*) themselves have 4 different forms depending on the base character.

କ, ର	<i>ku, ru</i>	ଜ୍ଞ, ଗ୍ର	<i>jū, rū</i>
ଗ, ଙ୍ଗ, ଘ	<i>gu, ju, thu</i>	କୁ, ଗୁ, ଘୁ	<i>kū, gū, thū</i>
ନ, ଣ୍ଣ, ମ	<i>nu, ᬨୁ, nnu</i>	ନୁ, ଣୁ, ମୁ	<i>nū, ᬨୁ, nnū</i>
ଦୁ, ପୁ, ସୁ, ମୁ	<i>du, pu, bu, mu</i>	ଦୁ, ପୁ, ସୁ, ମୁ	<i>dū, pū, bū, mū</i>

Vowel signs

The vowel sign ‘incises’ into the base character. `unfil` doesn’t work with SVG, an ‘overlap removal’ is necessary.

```
%% ɔ%%  
def gl_pu (suffix prx) =  
outln:=true;  
gl_pa(prx);  
make_stem_u (21) (x.prx.3d-.5wd21c,  
y.prx.3c-.75wd21b);  
enddef;  
%% ɔ-sign %%  
def make_stem_u (suffix $) (expr xsh,ysh) =  
coor_vl_round_u_alt ($) (xsh,ysh);  
pstroke_vl_round_u_alt ($);  
if not noreverse: stem:= reverse stem; fi  
find_outlines(rmpath,stem)(P);  
for i=1 upto P.num: ypenstroke P[i]; endfor  
enddef;
```



OpenType font building

OpenType font

Binary font formats (OTF, TTF, WOFF2) are generated by a FontForge script, driven by config file.

METAPOST → SVG → FontForge + scripts → OTF/TTF/WOFF2

Config file:

```
#Metadata
[font]
family=Sayahna
name=Sayahna-Regular
version=0.9.1
ascent=820
descent=180
copyright=Copyright 2021–2023 Rachana
    Institute of Typography
    <info@rachana.org.in>

#Width of specific glyphs
[bearing]
space=300

#Default and overridden left/right bearings
[bearing]
default=30,40
i1=-74,30 #negative left bearing
i2=-80,30
r1=-112,30
xx=-57,30
y2=-70,30
y2u1=-70,30
y2u2=-70,30
v2=-40,30

#SVG, Opentype feature file, Unicode mapping
[source]
glyphdir=svgs-regular/
featurefile=features/sayahna-featurefea
ucglyphmapfile=tools/rit-ml-uc-glyph.map
scaleglyphs=True
```

Thanks

Source code under free software licenses, LPPL and OFL:

<https://gitlab.com/rit-fonts/Sayahna-font/>

Acknowledgements

The METAFONT book

METATYPE1, plain_ex: JNS team

Jeroen Hellingman

Khaled Hosny

Feedback: rajeesh@rachana.org.in