Interactive and Real-Time Typesetting for Demonstration and Experimentation ∼ TUG 2023 ✓

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- Digital Typesetting: a fascinating domain
 - Strong focus on beauty and aesthetics (the Art)
 - ► Full of interesting technical challenges (the Science)

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 - ► T_FX is not *really* interactive
 - Neither have easily accessible internals (production systems)

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- Conclusion: DIY!



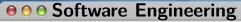






● ● ● Demonstration (video & coffee breaks ()

• •		Experim	ental Typesetting Algorithms Pla	atform	
Disposition	Characters and Clues	Algorithms			
Flush Left Centered Flush Right		Variant Graph	Fixed Fit	Double Hyphen Demerits: 10000	Emergency Stretch: 0
O Justified Disposition Options		Dynamic	Hyphen Penalty: 50 Explicit Hyphen Penalty: 50	Final Hyphen Demerits: 5000 Pre Tolerance: 100	Looseness: 0
Overstretch Overshrink				Tolerance: 200	
Features			Adjacent Demerits: 10000	Torerance: 200	
✓ Kerning ✓ Ligatures ✓ Hyphenation		Source text (reset) In older times when wishing still helped one, there lived a king whose			
ragraph zoom: 234%		Close by the king's castle by a great dank forest, and under an old lime-tree in the forms as well, and when the days was nyw any. The king's thild west out since the forest and sat down by the side of the cost forestable and days and the same of the side of the cost forestable and side of the cost forestable and caught at any that have been forestable playing. If you happened the side of the cost forestable and caught at the same of the side of			
whose dan beautiful tonished v lay a grea was a wel went out fountain;	imes when wishing sti- nghters were all beau that the sun itself, wh henever it shone in he t dark forest, and und l, and when the day into the forest and sa and when she was bot p on high and caught	tiful; and the r face. Close er an old line was very wan t down by to ed she took	ne youngest was so n so much, was as- by the king's castle ne-tree in the forest m, the king's child he side of the cool a golden ball, and	xidth: 288.89t. Scoler 8.47593848	

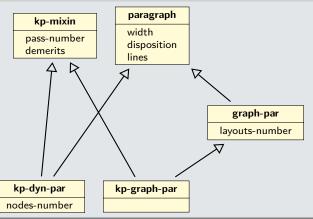


The benefits of being multi-paradigm: concision

	LoC
GUI	800
Hyphenation	150
Lineup	500
Algorithms	150 – 450
Knuth-Plass	700 (total for the 2 variants)

⊖ ⊖ Object-Orientation

Inheritance & polymorphism: code reuse



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Higher-order functions: parametrization

```
:: Duncan
(make-graph lineup width) ;; default behavior
;; Knuth-Plass graph variant
(make-graph lineup width
  :next-boundaries #'kp-next-boundaries ;; KP-specific function...
  :threshold pre-tolerance)
                                        ;; ... with specific arguments
```



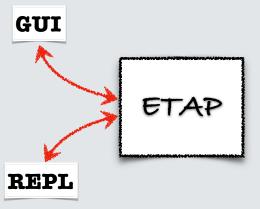






⊕ ⊕ ⊕ Dynamicity & Interaction

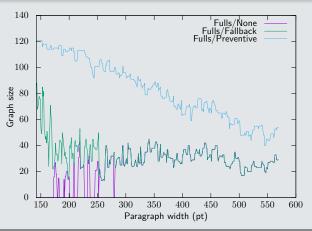
Real-time reflexive access to the running program







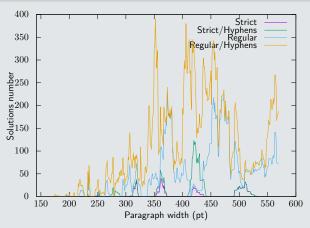
What about the graph sizes? (20 LoC)





⊕ ⊖ ⊖ Graph Considerations #2

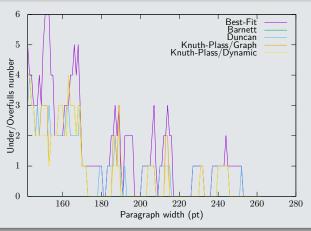
How many solutions? (20 LoC)



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● O Comparative Study #1

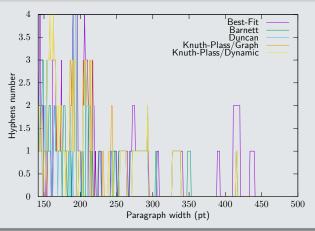
How many fulls? (10 LoC)



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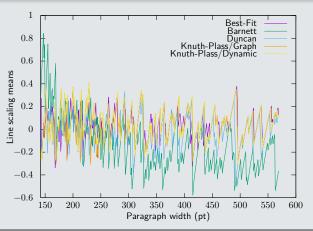
⊕ ⊖ ⊖ Comparative Study #2

How many hyphens? (6 LoC)



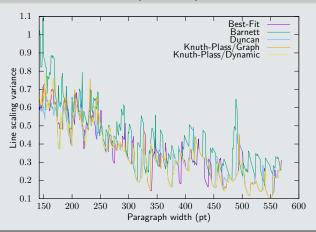
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What about the average scaling? (8 LoC)



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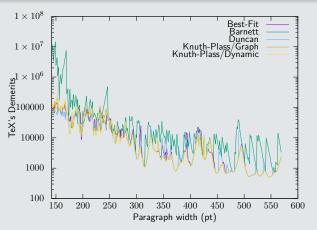
And the scaling variance? (14 LoC)





60 Comparative Study #5 (anecdote)

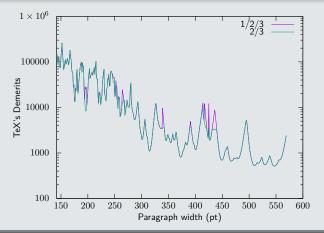
T_FX's view on the competition? (14 LoC)





⊖ ⊖ ⊖ Comparative Study #6 (anecdote)

With or without pre-tolerance (1 LoC)





● ● Future Work

- Bibliography
 - Study more litterature
 - ► HELP! Barnett / Duncan original papers wanted!

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- Revisit Knuth-Plass
- New algorithms

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- ► Tighter GUI / Internals integration

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https://github.com/didierverna/etap

Thank you!