

Advances in Python_TE_X with an

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Advances in Python_TE_X

↪ with an introduction

↪ to fvextra

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Background

PythonT_EX (2011)

```
\usepackage{pythontex}  
...  
\begin{pycode}  
print("Hello from Python!")  
\end{pycode}
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Hello from Python!

Background

PythonT_EX (2011)

```
\begin{pyblock}
```

```
x = 2**8
```

```
print("Hello from Python!")
```

```
\end{pyblock}
```

```
\printpythontex The variable  $x = \text{\py{x}}$ .
```

Background

PythonT_EX (2011)

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\begin{pyblock}
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print("Hello from Python!")
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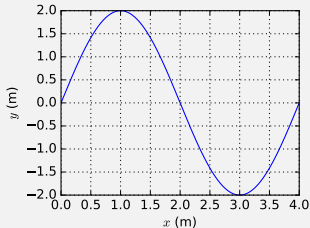
```
Hello from Python! The variable x = 256.
```

Background

PythonT_EX (2011)

```
\begin{pycode}
from pylab import *
figure(figsize=(4,3))
x = linspace(0, 4, 1001)
plot(x, 2*sin(2*pi*x/4))
xlabel('$x$ (m)')
ylabel('$y$ (m)')
grid(True)
savefig('wave.pdf', bbox_inches='tight')
\end{pycode}

\includegraphics[scale=0.4]{wave}
```



Background

Python \TeX (2011)

Also options to typeset code with no execution
(Pygments syntax highlighting)

- `pyverbatim` environment and `\pyv` command
- `pygments` environment and `\pygment` command that follow `minted` syntax

Background

Python_TE_X (2011)

Also options to typeset code with no execution
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- `pyverbatim` environment and `\pyv` command
- `pygments` environment and `\pygment` command that follow `minted` syntax

Support for executing other languages

- Ruby, Julia, Octave, Sage, Bash, Rust, ...

Verbatim for code

fancyvrb

Timothy Van Zandt, Herbert Voß, Denis Girou, Sebastian Rahtz, Niall Mansfield

v2.0 Beta	1994/03/30	First version personally shown by Timothy van Zandt
v2.5	1998/01/28	First public release.
v2.6	1998/07/17	Three bug corrected, options numberblanklines, label, labelposition and leftline added and few precisions.
v2.7	2000/03/21	DG/SR changed how fancyvrb.cfg included
v2.7a	2008/02/07	NMM fixed lastline=firstline bug
v2.8	2010/05/15	fixed bug with several trailing spaces (hv)

Used in `minted`, `pythontex`, `listings` (optionally), ...

Verbatim for code

fvextra

v1.0 2016/06/28 initial release

- Extends and patches `fancyvrb`
- New features fully supported in `pythontex` and also `minted`
- Most features will work in other packages with no modification

fvextra

Quotation marks – upquote by default

```
\begin{Verbatim}  
`Single quoted text'  ``Double quoted text''  
\end{Verbatim}
```

```
`Single quoted text'  ``Double quoted text''
```

```
\begin{Verbatim}[curlyquotes]  
`Single quoted text'  ``Double quoted text''  
\end{Verbatim}
```

```
‘Single quoted text’  “Double quoted text”
```

fvextra

Math in verbatim – closer to normal math mode

```
\begin{Verbatim}[commandchars=\\\{\}, mathescape]  
$x^2 + \frac{d}{dx} f_{\text{sub}}(x) = g(x)$  
\end{Verbatim}
```

fancyvrb: $x^2 + \frac{d}{dx} f_{\text{sub}}(x) = g(x)$

fvextra: $x^2 + \frac{d}{dx} f_{\text{sub}}(x) = g(x)$

fvextra

Revenge against the tabs

```
\fvset{obeytabs, showtabs,  
      tab=\rightarrowfill, tabcolor=blue}  
\begin{pyverbatim}  
some_string = '''  
    ↪First line  
    ↪Second line  
    ↪'''  
\end{pyverbatim}
```

```
some_string = '''  
→First line  
→Second line  
→'''
```

fvextra

highlightlines

```
[highlightlines={2, 4-6}, highlightcolor=yellow, ... ]
```

```
1 \ifnum\catcode`\{=1
2 \errmessage
3 {LaTeX must be made using an initex with no format preloaded}
4 \fi
5 \catcode`\{=1
6 \catcode`\}=2
7 \ifx\directlua\undefined
8 \else
9 \ifx\luatexversion\undefined
10 \directlua{tex.enableprimitives("",%
11 tex.extraprimtives('etex', 'pdftex', 'umath'))}
12 \directlua{tex.enableprimitives("",%
13 tex.extraprimtives("omega", "aleph", "luatex"))}
14 \fi
15 \fi
```


fvextra

breaklines

[breaklines=false]

(default)

```
7  \ifx\directlua\undefined
8  \else
9    \ifx\luatexversion\undefined
10     \directlua{tex.enableprimitives("",%
11                tex.extraprimitives('etex', 'pdftex',
12     \directlua{tex.enableprimitives("",%
13                tex.extraprimitives("omega", "aleph",
14  \fi
15  \fi
```

fvextra

breaklines

```
[breaklines=true]
```

```
7 \ifx\directlua\undefined
8 \else
9   \ifx\luatexversion\undefined
10    \directlua{tex.enableprimitives("",%
11              tex.extraprimitives('etex',
12                ↪ 'pdftex', 'umath'))}
13    \directlua{tex.enableprimitives("",%
14              tex.extraprimitives("omega",
15                ↪ "aleph", "luatex"))}
16  \fi
17 \fi
```

fvextra

breaklines

```
\newcommand{\breaksym}{%  
  \raisebox{-1ex}{%  
    \rotatebox{30}{\reflectbox{\ding{43}}}}}
```

```
\begin{Verbatim}[breaklines,  
                  breaksymbolleft=\ding{43},  
                  breaksymbolright=\breaksym]
```

A very long line of text that just went right off the th

```
\end{Verbatim}
```

A very long line of text that just went

☞ right off the side of the slide



fvextra

breakbefore and breakafter

```
\begin{Verbatim}[breaklines,  
                    breakbefore=C, breakafter=T]  
TATACCATGTGATTCATTTTACTTGATTTAACAAATAAAAATATAAAATACAT  
\end{Verbatim}
```

```
TATACCATGTGATTCATTTTACTTGATTTAACAAATAAAAAT |  
↳ ATAAATACATTGTAATTCATTTTTGGTAAACCATTTC |  
↳ CAAAAGTGTGGGAAATTAATTTGGGAATTACTCTCCT |  
↳ CATTGAAAAATATCTCATTTGCTAAAATAAGACAGT |  
↳ AAAACAGTACAGTTTAAATATTTATAAAAAT |  
↳ AGGAAAGTTTGGCAAAAAGAGAGGAGTACACACCTGTGA
```

breaks are catcode-independent and by default group identical characters!

PythonT_EX

sub environment, or how to avoid catcodes and other trickery

```
\begin{tikzpicture}  
\draw (0, 0) -- (2, 0);  
\draw (0, 0) -- (1, 1);  
\end{tikzpicture}
```



PythonT_EX

sub environment, or how to avoid catcodes and other trickery

```
\begin{pycode}
from math import *
p = sqrt(2)
\end{pycode}

\begin{tikzpicture}
\draw (0, 0) -- (2, 0);
\draw (0, 0) -- (\py{p}, \py{p});
\end{tikzpicture}
```

PythonT_EX

sub environment, or how to avoid catcodes and other trickery

```
! Missing \endcsname inserted.  
<to be read again>  
                \xdef  
1.472 \draw (0, 0) -- (\py{p}, \py{p})  
                                           ;
```

The control sequence marked <to be read again> should not appear between \csname and \endcsname.

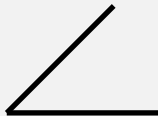
PythonT_EX

sub environment, or how to avoid catcodes and other trickery

```
\begin{pcode}
from math import *
p = sqrt(2)
template = '''
    \begin{tikzpicture}
    \draw (0, 0) -- (2, 0);
    \draw (0, 0) -- ({p}, {p});
    \end{tikzpicture}
'''
print(template.format(p=p))
\end{pcode}
```


PythonT_EX

sub environment, or how to avoid catcodes and other trickery



PythonT_EX

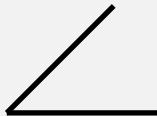
sub environment, or how to avoid catcodes and other trickery

```
\begin{pycode}
from math import *
p = sqrt(2)
\end{pycode}

\begin{pysub}
\begin{tikzpicture}
\draw (0, 0) -- (2, 0);
\draw (0, 0) -- (!{p}, !{p});
\end{tikzpicture}
\end{pysub}
```

PythonT_EX

sub environment, or how to avoid catcodes and other trickery



PythonT_EX

sub command, or how to avoid catcodes and other trickery

```
\begin{pycode}
x = 2**16
\end{pycode}

\pys{\verb|x = !{x}|}
```

```
x = 65536
```

PythonT_EX

Simpler support for additional languages coming “soon”

Currently, edit Python code and create classes

```
bash_template = '''
    cd "{workingdir}"
    {body}
    echo "{dependencies_delim}"
    echo "{created_delim}"
    '''

bash_wrapper = '''
    echo "{stdoutdelim}"
    >&2 echo "{stderrdelim}"
    {code}
    '''

bash_sub = '''echo "{field_delim}"\necho {field}\n'''

CodeEngine('bash', 'bash', '.sh',
            '{bash} "{file}.sh"',
            bash_template, bash_wrapper, '{code}', bash_sub,
            ['error', 'Error'], ['warning', 'Warning'],
            'line {number}')
```

Soon, just drop a config file in `pythontex/languages`

PythonT_EX

Limited support for interactive programs coming “soon”

Requirements

- Communicate via pipes
- Predictable encoding

Don't typeset code without `fveextra`!