TUG is TFX users helping each other

Jonathan Fine

1 What is a user group?

If you are reading this, then you are most likely a TEX user, and a member of the TEX Users Group. The essence of TUG is TEX users helping each other.

For this to happen, we must ask for and offer help to each other. *TUGboat* articles mostly offer useful information. Online forums allow questions to be asked and answered, sometimes in close to real time.

2 The rise and fall of TUG

TUG was founded around 1982. Membership grew rapidly until about 1992. Since then it has declined, with a clear temporary reversal between 1998 and 2003, and a few minor ups and downs. TUG membership is now at its lowest point since about 1985, about 1/3 its peak.

3 TUG's finances

All figures are in thousands, rounded. In 2016 TUG's income was \$104. Running the office cost \$75, and producing *TUGboat* \$25. Legal fees were \$14. There were other expenses. At year's end, there was a loss of \$21, reducing TUG's assets to \$195.

4 Communication is the essence

The essence of TUG is helpful communication between TEX users. Here, of course, Board members have a special responsibility. I ask the Board to do more to encourage and participate in helpful member-to-member communication.

5 The TUG members mailing list

There's already a mailing list for this: http://tug.org/mailman/listinfo/members. Sadly, it's close to dead. In 2017 there were just 2 threads, and 3 solitary messages. Earlier years are similar.

6 You and the revival of TUG

Without helpful open communication between members, TUG will continue to decline. And with helpful open communication, we'll make the best of what there is. Please, if you're a TUG member, email postmaster@tug.org and ask to be placed on the TUG members list. And then a future will be possible.

♦ Jonathan Fine Milton Keynes England jfine2358@gmail.com

LATEX and Jupyter, TikZ and Vega

Jonathan Fine

1 Then and now

When Don Knuth created TEX in the 1970s and 80s, publishing was mostly on paper. TEX was created to solve the problem of computer typesetting, particularly for technical content. The portable computers, including the mobile phone, have changed publishing. Many people prefer laptop and notebook computers to paper books.

2 Laboratory and scientific notebooks

The great experimental physicist Michael Faraday (1791–1867) kept a lab diary. Today we might do this on a computer, as a private blog, or a scientific notebook, such as Jupyter.

TEX and LATEX solved the problem of typesetting, for printing on paper. Today, Project Jupyter develops "open-source software, open standards, and services for interactive and reproducible computing".

3 Jupyter and L⁴TEX

In many ways, Jupyter is now what IATEX was in the 1980s. It's got a growing and well-funded community, and making steady and rapid progress. It is a major and well-respected force.

4 PGF/TikZ and D3/Vega

PGF/TikZ is a deservedly popular TEX-based technical drawing package. In it, PGF/TikZ is a low-level/high-level language pair.

In the parallel universe of scientific web publishing, D3/Vega is a similar language pair, based not on T_FX but on HTML5.

Many would benefit from a bridge between TikZ and Vega, particularly those who want high-quality visualisation in both PDF and interactive HTML5.

5 Further reading (and browsing)

In January 2018 Nature published a Toolbox article Data visualization tools drive interactivity and reproducibility in online publishing. The URL is https://www.nature.com/articles/d41586-018-01322-9.

Inspired by this Nature article, I gave a talk at the March 2018 London PyData meetup. The URL is https://jfine2358.github.io/slides/2018-nature-jupyter-altair-vega-binder.html.

Jonathan Fine
Milton Keynes
England
jfine2358@gmail.com