\*\*mail\* TpX

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The number of small TeX implementations is growing by leaps and bounds. In addition to TYX's TeX-in-C, Tom Hickey's Apollo implementation, and my HP3000 version, there is an implementation on the HP1000 and a possible Apple LISA version

The people at TYX inform me that they are busy bringing up TEX82 in a C version which will run on all of their machines (ONYX, PDP11-44, PLEXUS) as well as on 68000-based systems. My understanding is that this is not a WEB transport, but a rewrite in C (as was their TEX80).

Tom Hickey has already transported TEX82 to the Apollo, and reports that it was an easy task. Tom notes that the new version is faster, though this may be partially due to the new Apollo processor. He is using an Imagen printer, and a report on the activities at OCLC appears elsewhere in this issue.

TeX82 is in the works for the HP3000. See the site report below. (Again this issue, this page was printed on the HP2680A Laser Printer.)

There is a new implementation of TeX82 for the HP1000 from JDJ Wordware, Cupertino, CA. They have a driver for the Epson MX-80, as well as for the Imagen. See their report elsewhere in this issue.

Alas, there is still nothing for the 8-bit micros, but there is good chance the Apple LISA will soon support a version of TeX. See David Fuch's article in this issue.

## HP3000 SITE REPORT Lance Carnes

TeX82 is struggling to life on the HP3000! Transporting the WEB system was unbelievably painless, and bringing up TeX82 is still before me. What follows is a brief glimpse of what has been done so far.

After unloading the WEB sources from tape, it took me exactly three tries to successfully compile and run TANGLE, and have it output itself in Pascal! Stunned, I decided to press my luck and try to bring up WEAVE. This came up the first time, mostly because the change file is almost identical to that for TANGLE.

Most of the problems encountered so far had

to do with the change files. After trying to create them ad hoc based on the listings, it occurred to me combine all of the system dependent modules (identifiable by their index reference @ †system dependencies) as a first approximation change file. This works out well, since you need only read and modify the lines in this file.

TeX82 should be up in the next few weeks, and I will be able to report on its performance at the July meeting.

## TWO BUGS IN TEX80-in-Pascal (or FLOGGING A DEAD HORSE) Lance Carnes

For those of you still hacking away at Tex80 the following bugs have been identified. Both are caused by variables which contain uninitialized values.

The first bug occurs in the procedure hyphenate where exception lookup is done. In the August 1981 listing of TeX, section 470, the following appears:

for i := j + 1 to n do truncword[i] := shortAsciiNull;

And then in section 472 there appears:

for i := 1 to hashlength do

hash := hash\*16 + truncword[i]

The problem I experienced was that hash, which is computed from the first hashlength characters, became a negative number. It turned out this occurred because for n < hashlength the last hashlength—n places in the array truncword were not assigned a value. Since truncword is a local array, its initial value is just whatever garbage was left on the stack, and if the garbage happened to be a negative 32-bit integer, hash became negative also.

The fix for the bug is to replace n with maximumDistinctionLength in the code from section 470 shown above.

The second bug turned up when a source file had the following: \xdef\junkie{}. The symptom is an array index violation in Pascal runtime. The bug occurs in the procedure scantoks.

Refer to Section 194 in the August 1981 listing of TeX. The array index violation occurred in the third to last line:

link(q) := 0; { delimit token list }

It turns out q is not set in the case of an empty definition, i.e. {}, and since it is a local variable, it just contains whatever garbage is on the stack.

The fix for this bug is to replace q with p. A workaround is to use \xdef\junkie{{}}.

The moral of this story is: if you are going to use a Pascal variable be sure you have previously assigned it a value.